

Timed Skill Drill Checklist

European Roulette Dealing

Timed Skill Drills contribute 20% to your final grade. Achieving a **100% score** on each Skill Drill awards you points toward this portion of your grade. Scoring 100% on a Timed Drill demonstrates your proficiency in that skill. You may attempt all drills an unlimited number of times. All Skill Drills are due before the start of the eighth and final class.

Class 1 Skill Drills	Date Mastered
Roulette Picture Bets (Level II)	
Roulette Split Payoffs (Level III)	
Roulette Straight Up Payoffs (Level III)	
\$25 Cheque Conversions	

Class 2 Skill Drill	Date Mastered
\$500 Cheque Conversions	

Class 3 Skill Drills	Date Mastered
Section Bet Identification (Level I)	
Section Bet Identification (Level II)	
Section Bet Identification (Level III)	
Section Bet Identification (Level IV)	
Section Bet Calculations	

Class 4 Skill Drills	Date Mastered
Racetrack Recognition (Level I)	
Racetrack Recognition (Level I)	
Racetrack Recognition (Level I)	
Neighbor Bet Calculations	

Class 5
Complete any Skill Drills in classes 1-4 that have not yet been mastered.

Class 6 Skill Drills	Date Mastered
Number of Stations	

Class 7 Skill Drills	Date Mastered
Number of Pieces (All Completes)	
Stations By	
Station Payoff Method	

Scoring Rubric

Completed*	Score
0	0.00%
1	5.56%
2	11.11%
3	16.67%
4	22.22%
5	27.78%
6	33.33%
7	38.89%
8	44.44%
9	50.00%
10	55.56%
11	61.11%
12	66.67%
13	72.22%
14	77.78%
15	83.33%
16	88.89%
17	94.44%
18	100.00%

* With a 100% score.



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